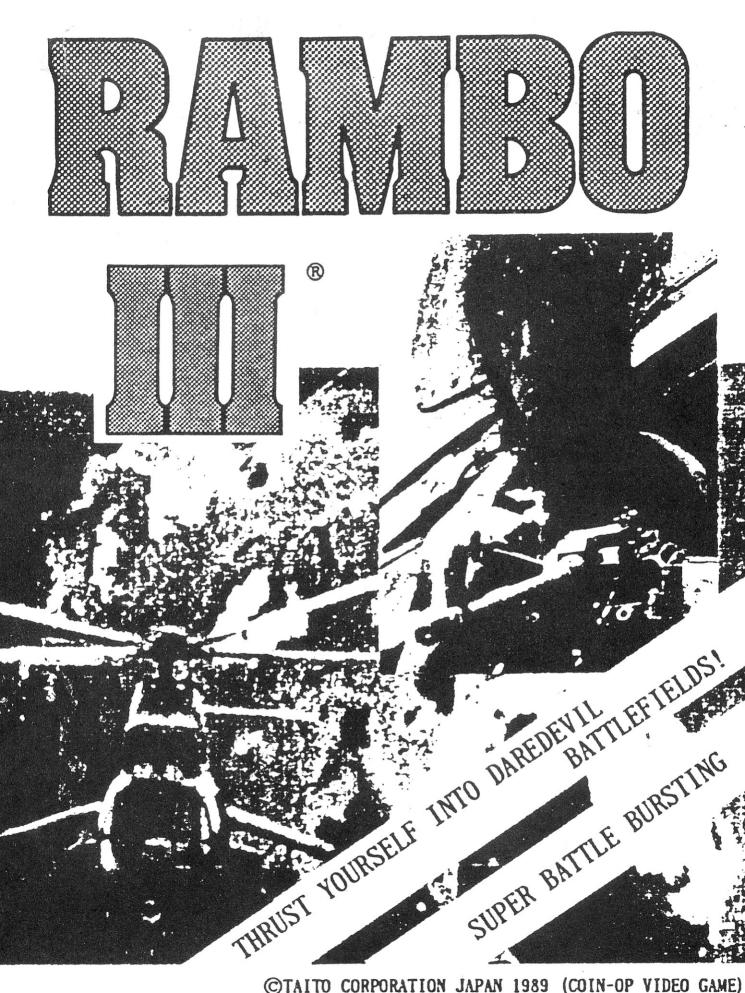
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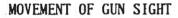


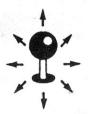
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THE PLAYER CAN MOVE ONLY IN BOTH LEFT AND RIGHT

- AUTOMATIC RIFLE
- ARROW WITH MICRO-BOMB
- ·ESCAPE FROM THE AREA!!
- •THE ROUND CAN BE CLEARED BY GETTING OVER Y-DIVISION'S CONCENTRATED ATTACKING.

MOVEMENT OF GUN SIGHT







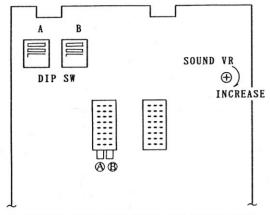
AUTOMATIC RIFLE ARROW WITH MICRO-BOMB

THE PLAYER CAN MOVE ONLY IN BOTH LEFT AND RIGHT DIRECTIONS.
BY TURNING THIS STRONGLY TO THE DIAGONALLY BLOW LEFT OR RIGHT. THE PLAYER CAN AVOID ENEMY'S ATTACKING.



#### ADJUSTMENT ON GAME PC BOARD (RAMBO III G25 00555A)

### CONNECTOR



CONTROL FOR THIS GAME ARE EITHER ONE JAY-JOYSTICK AND 2 BUTTONS OR ONE BALL-CONTROLLER AND 2 BUTTONS.

- - (BALL): BALLCONTROLLER

SOLDER SIDE			COMPONENTS SIDE					
GND	A	1	GND					
GND	В	2	GND					
+ 5 V	C	3	+ 5 V					
+ 5 V	D	4	+ 5 V					
– 5 V	E	5	-5V					
+12V	F	6	+12V (+13V)					
POST	Н	7	POST					
COIN COUNTER (B)	J	8	COIN COUNTER (A)					
COIN LOCKOUT (B)	K	9	COIN LOCKOUT (A)					
SPEAKER (-)	L	10	SPEAKER (+)					
	M	11						
VIDEO G	N	12	VIDEO R					
VIDEO SYNC	P	13	VIDEO B					
SERVICE SW	R	14	VIDEO GND					
TILT SW	S	15						
(COIN B)	T	16	COIN A					
2P SELECT	U	17	1P SELECT					
2P UP	V	18	1P UP					
2P DOWN	W	19	1P DOWN					
2P LEFT	X	20	1P LEFT					
2P RIGHT	Y	21	1P RIGHT					
2P RIFLE	Z	22	1P RIFLE					
2P MICRO BOMB	a	23	1P MICRO BOMB					
	b	24						
	С	25						
	d	26						
GND	е	27	. GND					
GND	f	28	GND					

NOTE: BEFORE CHANGING THE SETTINGS OF DIP SWITCHES, TURN THE POWER OFF.

### ♦ SETTING OF DIP SWITCH A

(\*) : FACTORY SETTING

SETTINGS	POSITIONS	1	2	3	4	5	6	7	8
SCREEN ROTATION	* NORMAL	Harry and	OFF						
	REVERSE		ON						
TEST MODE	* NORMAL GAME	1		OFF					
	TEST MODE			ON	No. 1				
ATTRACT SOUND	* WITH				OFF				
	WITHOUT	1		. 178	ON				
PLAY PRICING COIN A	* 1 COIN 1 PLAY	OFF				OFF	OFF	1	
	2 COINS 1 PLAY						7 0 7 7		
	3 COINS 1 PLAY						0.11	1	
	4 COINS 1 PLAYS	1				ON	ON	1	
PLAY PRICING COIN B	* 1 COIN 2 PLAYS							OFF	OFF
	1 COIN 3 PLAYS							ON	1 011
	1 COIN 4 PLAYS							OFF	ON
	1 COIN 6 PLAYS	1						ON	ON

## ♦ SETTING OF DIP SWITCH B

SETTINGS		POSITIONS	1	2	3	4	5	6	7	8
GAME DIFFICULTY  EASY (A) →  DIFFICULT(D)	*	RANK B	OFF	OFF	- OFF			OFF		
		RANK A	ON							
		RANK C	OFF	ON						
		RANK D	ON							
CONTROL	*	8-WAY JOYSTICK				OFF				
		BALL CONTROLLER				ON				
* WITH	WITH					OFF				
CONTINUE MODE	RANK D  * 8-WAY JOYSTICK BALL CONTROLLE	WITHOUT	1				ON			