

THE WAY TO VICTORY

COMMAND

ACTION GAME

© CAPCOM

Battle the enemy with rifles and hand grenades and invade the enemy base by passing through many attack areas



You can fire without limit

You can hide behind obstacles

The enemy can be felled in groups

Your bullets are limited

The remaining bullets are displayed at the bottom of the screen. Find an ammunition box and replenish your bullets



Watch out for the rivers and ponds



Win bonus scores by rescuing a prisoner

Win high points by felling an officer or the commander



ORIGINAL SEAL

CAPCOM



DIP SW-COMMANDO

DIP SW A

ITEM	DESCRIPTION	1	2	3	4	5	6	7	8
COIN 1 1 PLAYER COIN 2 2 PLAYERS	1 COIN / 1 CREDIT	OFF	OFF						
	1 COIN / 2 CREDITS	ON	OFF						
	1 COIN / 3 CREDITS	OFF	ON						
	2 COINS / 1 CREDIT	ON	ON						
COIN 2 2 PLAYERS COIN 1 1 PLAYER	1 COIN / 1 CREDIT			OFF	OFF				
	2 COINS / 1 CREDIT			ON	OFF				
	3 COINS / 1 CREIDT			OFF	ON				
	4 COINS / 1 CREDIT			ON	ON				
NUMBER OF PLAYERS	3					OFF	OFF		
	2					ON	OFF		
	4					OFF	ON		
	5					ON	ON		
STARTING STAGE	FROM FIRST STAGE							OFF	OFF
	FROM SECOND STAGE							ON	OFF
	FROM FORTH STAGE							OFF	ON
	FROM SIXTH STAGE							ON	ON

DIP SW B

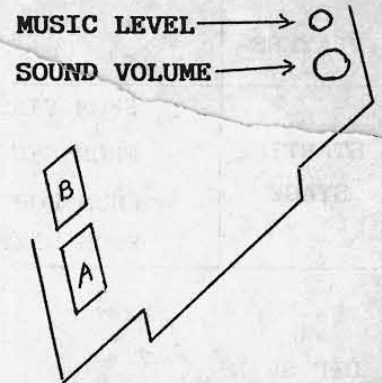
ITEM	DESCRIPTION	1	2	3	4	5	6	7	8
TYPE	TABLE	OFF							
	UPRIGHT	ON							
	UPRIGHT-TWO PLAYERS	ON	OFF						
	UPRIGHT-ONE PLAYER	ON	ON						
PORTRAIT	NORMAL			OFF					
	REVERSAL			ON					
DIFFICULTY	NORMAL				OFF				
	DIFFICULT				ON				
SOUND	WITH SOUND					OFF			
	WITHOUT SOUND					ON			
BONUS SOLDIER	10,000 / 50,000						OFF	OFF	OFF
	10,000 / 60,000						ON	OFF	OFF
	20,000 / 60,000						OFF	ON	OFF
	20,000 / 70,000						ON	ON	OFF
	30,000 / 70,000						OFF	OFF	ON
	30,000 / 80,000						ON	OFF	ON
	40,000 / 100,000						OFF	ON	ON
	NO BONUS						ON	ON	ON

COMMANDO (SECTION Z) 85-09/27

SOLID SIDE	PART SIDE	FUNCTION	DIP SW-A	1	2	3	4	5	6	7	8
		COIN2	1COIN/1CREDIT	OFF	OFF						
			1/2	ON	OFF						
			1/3	OFF	ON						
			1/4	ON	ON						
		COIN1	1COIN/1CREDIT			OFF	OFF				
			1/2			ON	OFF				
			1/3			OFF	ON				
			1/4			ON	ON				
		PLAYER						OFF	OFF		
			2			ON	OFF				
			3			OFF	ON				
			4			ON	ON				
			5			OFF	ON				
			0(FOREST)					OFF	OFF		
			2(DESSERT)			ON	OFF				
			4(FOREST)			OFF	ON				
			6(DESSERT)			ON	ON				
		START-SCREEN								OFF	OFF
			DIP SW-B	1	2	3	4	5	6	7	8
		TABLE		OFF							
		UP		ON							
		UP-1 STICK		ON	OFF						
		UP-2 STICK		ON	ON						
		NORMAL				OFF					
		SCREEN INVERSE				ON					
		NORMAL					OFF				
		DIFFICULT					ON				
		10000,50000						OFF	OFF	OFF	
		10000,60000						ON	OFF	OFF	
		20000,60000						OFF	ON	OFF	
		20000,70000						ON	ON	OFF	
		30000,70000						OFF	OFF	ON	
		30000,80000						ON	OFF	ON	
		40000,100000						OFF	ON	ON	
		WITHOUTBONUS						ON	ON	ON	
		BONUS									
		SP-									
		+12									
		GND									
		GND									
		GND									
		GND									
		SP+									
		+12									
		GND									
		GND									
		GND									
		GND									
		COIN2									
		GND									
		COIN1									
		GND									
		1PSELECTOR									
		GND									
		RIGHT1									
		LEFT1									
		DOWN1									
		UP1									
		SHOT1									
		SHOT2									
		GND									
		2PSELECTOR									
		GND									
		RIGHT1									
		LEFT1									
		DOWN1									
		UP1									
		SHOT1									
		SHOT2									
		GND									
		2PSELECTOR									
		GND									
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		UP1									
		SHOT1									
		SHOT2									
		GND									
		2PSELECTOR									
		GND									
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		SHOT2									
		GND									
		2PSELECTOR									
		GND									
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		DOWN1									
		UP1									
		SHOT1									
		SHOT2									
		GND									
		2PSELECTOR									
		GND									
		RIGHT1									
		LEFT1									
		DOWN1									
		UP1									
		SHOT1									
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		2PSELECTOR									
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		SHOT2									
		GND									
		2PSELECTOR									
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		GND									
		2PSELECTOR									
		GND									
		RIGHT1									
		LEFT1									
		DOWN1									
		UP1									
		SHOT1									
		SHOT2									
		GND									
		2PSELECTOR									
		GND									
		RIGHT1									
		LEFT1									
		DOWN1									
		UP1									
		SHOT1									
		SHOT2									
		GND									
		2PSELECTOR									
		GND									

WIRING HARNESS - COMMANDO

SOLDER SIDE			COMPONENT SIDE
GND	A	1	GND
GND	B	2	GND
+5	C	3	+5
+5	D	4	+5
(G)	E	5	(R)
SYNC	F	6	(B)
GND	H	7	GND
/ / / / / / / / / /		J	8
/ / / / / / / / / /		K	9
SHOT 2	L	10	SHOT 1
SHOT 1	M	11	UP 1
UP 1	N	12	DOWN 1
DOWN 1	P	13	LEFT 1
LEFT 1	R	14	RIGHT 1
RIGHT 1	S	15	GND
GND	T	16	1P SELECT
2P SELECT	U	17	(D4)
(D5)	V	18	COIN 1
COIN 2	W	19	GND
GND	X	20	
	Y	21	
+12V COMMON	Z	22	+12 COMMON
COUNTER 2	a	23	COUNTER 1
SP (-)	b	24	SP (+)
+12	c	25	+12
GND (12V)	d	26	GND (12V)
GND	e	27	GND
GND	f	28	GND



- PARTS:**
 CR7E-56DA-3.96E: HIROSE
 OR
 1168-056-009: KEL

***TEST MODE:**
 POWER SWITCH PUSH BUTTON 1
 (DISPLAY DIP SW ASSIGNMENT)

DIP SW - COMMANDO

DIP SW A

ITEM	DESCRIPTION	1	2	3	4	5	6	7	8
COIN 1 1 PLAYER	1 COIN / 1 CREDIT	OFF	OFF						
	1 COIN / 2 CREDITS	ON	OFF						
	1 COIN / 3 CREDITS	OFF	ON						
	2 COINS / 1 CREDIT	ON	ON						
COIN 2 2 PLAYERS	1 COIN / 1 CREDIT			OFF	OFF				
	2 COINS / 1 CREDIT			ON	OFF				
	3 COINS / 1 CREDIT			OFF	ON				
	4 COINS / 1 CREDIT			ON	ON				
NUMBER OF PLAYERS	3					OFF	OFF		
	2					ON	OFF		
	4					OFF	ON		
	5					ON	ON		
STARTING STAGE	FROM FIRST STAGE							OFF	OFF
	FROM SECOND STAGE							ON	OFF
	FROM FORTH STAGE							OFF	ON
	FROM SIXTH STAGE							ON	ON

DIP-SW B

ITEM	DESCRIPTION	1	2	3	4	5	6	7	8
TYPE	TABLE	OFF							
	UPRIGHT	ON							
	UPRIGHT - TWO PLAYERS	ON	OFF						
	UPRIGHT - ONE PLAYER	ON	ON						
PORTRAIT	NORMAL			OFF					
	REVERSAL			ON					
DIFFICULTY	NORMAL				OFF				
	DIFFICULT				ON				
SOUND	WITH SOUND					OFF			
	WITHOUT SOUND					ON			
BONUS SOLDIER	10,000 / 50,000						OFF	OFF	OFF
	10,000 / 60,000						ON	OFF	OFF
	20,000 / 60,000						OFF	ON	OFF
	20,000 / 70,000						ON	ON	OFF
	30,000 / 70,000						OFF	OFF	ON
	30,000 / 80,000						ON	OFF	ON
	40,000 / 100,000						OFF	ON	ON
	N O B O N U S						ON	ON	ON