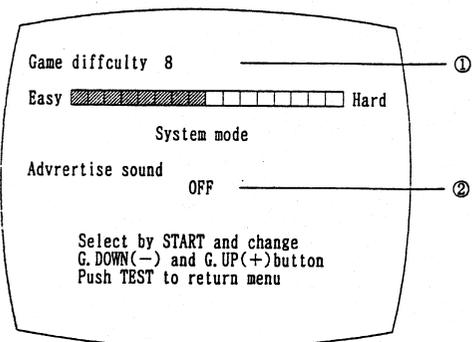


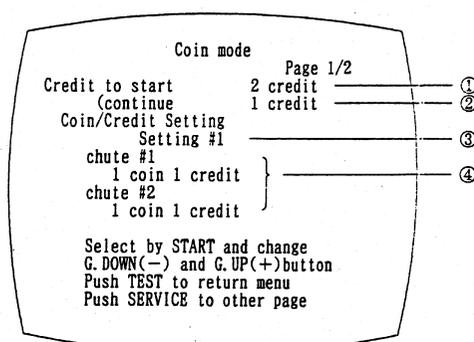
FI EXHAUST NOTE ADJUSTMENT INSTRUCTIONS

Default Game and System Settings and How to Change These Settings

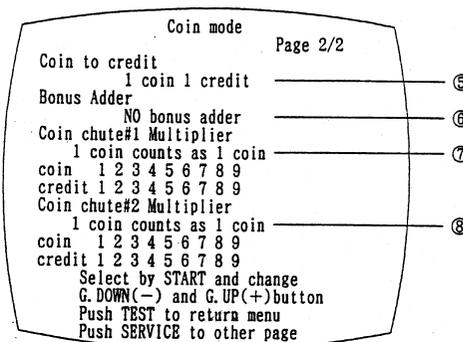


- ① Game level (16 levels)
- ② Sound in game standby mode (OFF: No sound)

Default Coin Settings and How to Change These Settings



- ① Number of credits required to start a game
- ② Number of credits required to continue the game
- ③ Basic coin/credit mode (26 different settings are available)
- ④ Display of coin mode for coin chutes #1 and #2
- ⑤ Number of coins per one credit
- ⑥ Number of coins deposited for one service coin
- ⑦ Counter increment value for one coin (coin chute #1)
- ⑧ Counter increment value for one coin (coin chute #2)



How to Change Settings

- 1) Press the test button to display the test mode screen.
- 2) Press the service button to bring ">" to "Game & System Setting".
- 3) Press the test button to display the game mode screen.
- 4) Press the start button to turn the item of interest to changed red.
- 5) Change values and settings with the shift lever.
- 6) If you are thorough with making changes, press the test button to display the test mode screen.
- 7) Press the service button to bring ">" to "Exit", then press the test button. This ends the test mode.

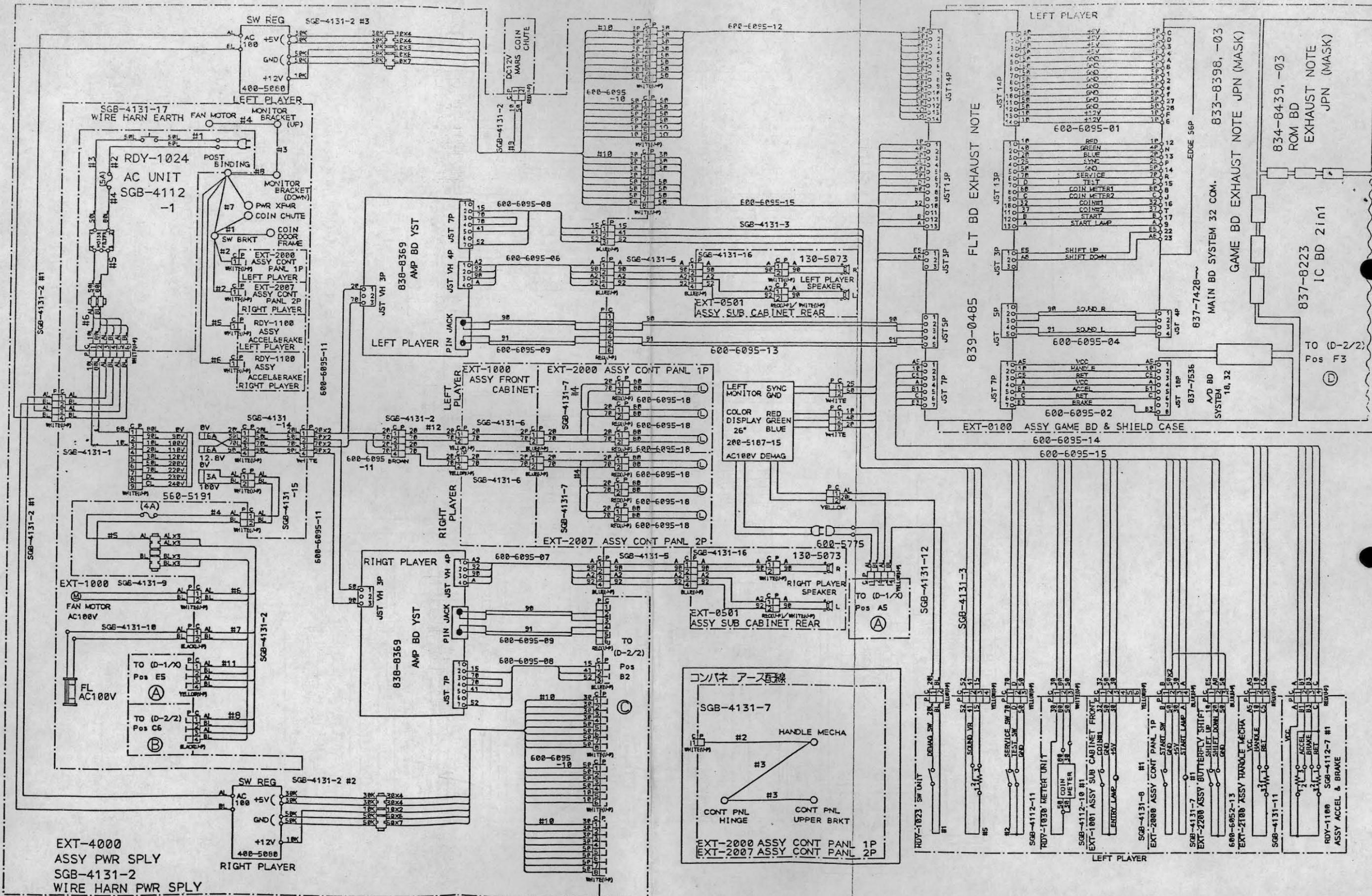
- 1) Press the test button to display the test mode screen.
- 2) Press the service button to bring ">" to "Coin assignment".
- 3) Press the test button to display page 1/2 of the coin mode screen.
- 4) Press the start button to turn the item of interest to changed red.
- 5) Change values and settings with the shift lever.
- 6) Press the service button to go to the next page.
* Skip this step if no changes need to be made in the next page.
- 7) If you are thorough with making changes, press the test button to display the test mode screen.
- 8) Press the service button to bring ">" to "Exit", then press the test button. This ends the test mode.

Basic Coin/Credit Settings

Name	Coin chute #1	Coin chute #2
Setting#1	1Coin 1Credit	1Coin 1Credit
Setting#2	1Coin 1Credit	1Coin 2Credits
Setting#3	1Coin 1Credit	1Coin 3Credits
Setting#4	1Coin 1Credit	1Coin 4Credits
Setting#5	1Coin 1Credit	1Coin 5Credits
Setting#6	1Coin 2Credits	1Coin 2Credits
Setting#7	1Coin 2Credits	1Coin 5Credits
Setting#8	1Coin 3Credits	1Coin 3Credits
Setting#9	1Coin 4Credits	1Coin 4Credits
Setting#10	1Coin 5Credits	1Coin 5Credits
Setting#11	1Coin 6Credits	1Coin 6Credits
Setting#12	2Coins 1Credit	2Coins 1Credit
Setting#13	2Coins 1Credit	1Coin 1Credit
Setting#14	2Coins 1Credit	1Coin 2Credits
Setting#15	1Coin 1Credit 2Coins 3Credits	1Coin 1Credit 2Coins 3Credits
Setting#16	1Coin 1Credit 2Coins 3Credits	1Coin 3Credits
Setting#17	3Coins 1Credit	3Coins 1Credit
Setting#18	4Coins 1Credit	4Coins 1Credit
Setting#19	1Coin 1Credit 2Coins 2Credits 4Coins 5Credits	1Coin 1Credit 2Coins 2Credits 4Coins 5Credits
Setting#20	1Coin 1Credit 2Coins 2Credits 4Coins 5Credits	1Coin 5Credits
Setting#21	3Coins 1Credit 5Coins 2Credits	1Coin 2Credits
Setting#22	2Coins 1Credit 4Coins 2Credits 5Coins 3Credits	2Coins 1Credit 4Coins 2Credits 5Coins 3Credits
Setting#23	2Coins 1Credit 4Coins 2Credits 5Coins 3Credits	1Coin 3Credits
Setting#24	1Coin 1Credit 2Coins 2Credits 5Coins 6Credits	1Coin 1Credit 2Coins 2Credits 5Coins 6Credits
Setting#25	1Coin 1Credit 2Coins 2Credits 5Coins 6Credits	1Coin 6Credits
Setting#26	Free Play	Free Play

* Coin chute #2 and continue are not used.

FA Exhaust Note



17. WIRING DIAGRAM (1/2)

