• Specimeations

@Operation /

# GALSPANIC

OPERATION MANUAL





## Specifications

♦ Name of Game : GALS PANIC

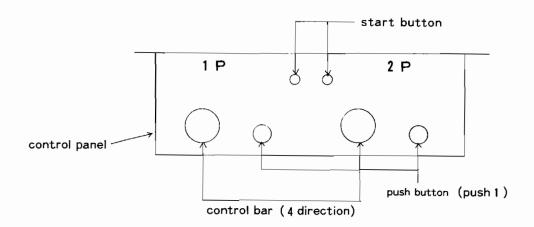
Lever Switch :2 (4directions: one each 1 P and 2 P)
Button :2 (push button: one each 1 P and 2 P)

◇Edge Connector :JAMMA Standards
◇Monitor :Vertical Monitor

## Operation Precautions

◇Each player uses an 4 -directional lever and button. Do not connect the second and third buttons.

- ♦ Unlike Conventional games, the sound is one the important factors for attracting customers. Set the sound volume a little higher (so that players hear the game clearly)
- ♦Be sure to disconnect the power from the enclosure before installing or removing the PC Board.
- ♦ Use extreme care not to drop any metal objects such as a nail or clip onto the PC Board. This can result in damage to the Board.
- ♦ When transporting the PC Board, wrap it in aircap or sponge and secure it in a corrugated carton box.



Caution

Commercial use of this machine is restricted outside Japan.

Export, sale or operation of this machine whithout our approval is strictly prohibited by law.

# ● Table of PC Board Connectors

#### (1) Required Power Supply

+ 5 V	+0.5V -0.1V	(MIN4.0A)
+12V	$\pm 0.5 \mathrm{V}$	(MIN1.0A)

#### (2) Standard of Edga Connector

JAMMA Standards

#### (3) Edge Connector Terminal Layout

Soldered Side	Tern	ninals	Parts Side
G N D	A	1	G· N D
G N D	В	2	G N D
+ 5 V	С	3	+ 5 V
+ 5 V	D	4	+ 5 V
	Е	5	
+ 12 V	F	6	+ 12 V
Wrong Insertion Protection Key	Н	7	Wrong Insertion Protection Key
Coin Counter 2	J	8	Coin Counter 1
Coin Lockout 2	K	9	Coin Lockout 1
Speaker (-)	L	10	Speaker (+)
Audio (GND)	M	11	Audio (+)
Video GREEN	N	12	Video RED
Video SYNC	Р	13	Video BLUE
Service Switch	R	14	Video GND
Tilt Switch	S	15	Test Switch
Coin Switch 2	Т	16	Coin Switch 1
Start Switch 2	U	17	Start Switch 1
2P Control 1 UP	V	18	1P Control 1 UP
2P Control 2 DOWN	W	19	1P Control 2 DOWN
2P Control 3 LEFT	X	20	1P Control 3 LEFT
2P Control 4 RIGHT	Y	21	1P Control 4 RIGHT
2P Control 5 PUSHI	Z	22	1P Control 5 PUSIII
	a	23	
	b	24	
	С	25	
	d	26	
G N D	е	27	G N D
G N D	f	28	G N D

<sup>\*</sup>For optimum use of this machins, supply designated voltage where applicable.

## **ODIP Switch**

- $\bigcirc$ Switch A-1, 4 /B-3, 4 and 8 are not used. Turn them OFF.
- $\lozenge A-2$  reverses the screen. When it is turned on during play, the screen may be turbulent. Turn the power off once when A-2 is turned on.
- $\diamondsuit$ When the power is connected with A-3 turned on, the machine reverts to the test mode and the test pattern is displayed, when the 1 P Start is pressed with this screen, a system menu is displayed. Follow the instructions displayed for further operation.
- $\Diamond$ With A-5 through A-8, the game fee can be set for each coin slot. A and B.
- $\lozenge B-1$  and B-2 sets the player levels of the entire game.
- $\Diamond B-5$  and B-6 sets the number of players at the start of the game.
- $\Diamond B-7$  turns the sound on and off during demonstration.
- \*Basically, the standard settinjs are all the switches that are turned off.

#### DIP Switch

(DIP SWITCH A)

Bolr face indicates standard setting.

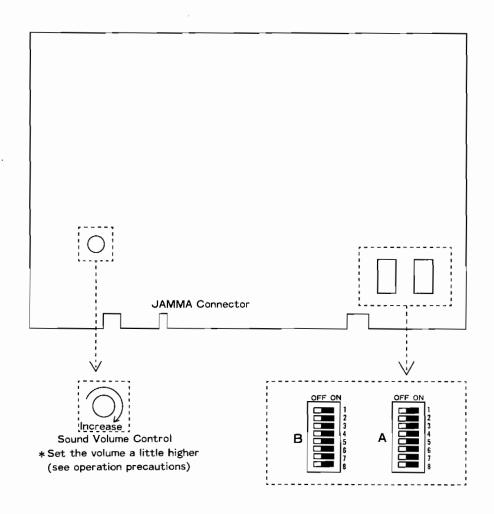
		1	2	3	4	5	6	7	8
		OFF		-	•	<b>v</b> -	<u>~</u>	•	
Reversed screen	Normal Reversed		OFF ON						
Test-mode	<b>Normal</b> Test-mode			OFF ON					
CREDIT Coin – A	1 Coin 1 Play 2 Coin 1 Play 1 Coin 2 Play 1 Coin 6 Play				OFF	OFF ON OFF ON	OFF OFF ON ON		
CREDIT Coin—B	1 Coin 1 Play 2 Coin 1 Play 1 Coin 2 Play 1 Coin 6 Play				OFF			OFF ON OFF ON	OFF OFF ON ON
CREDIT Coin – A	1 Coin 1 Play 2 Coin 1 Play 1 Coin 3 Play 1 Coin 4 Play				ON	OFF ON OFF ON	OFF OFF ON ON		
CREDIT Coin – B	1 Coin 1 Play 2 Coin 1 Play 1 Coin 3 Play 1 Coin 4 Play				ON			OFF ON OFF ON	OFF OFF ON ON

#### ⟨DIP SWITCH B⟩

		1	2	3	4	5	6	7	- 8
Game level setting Normal	Normal Easy Difficult Very Difficult	OFF ON OFF ON	OFF OFF ON ON						
				ÖFF					
Setting of the number of unit by players	3 4 2 5			<u> </u>		OFF ON OFF ON	OFF OFF ON ON		
Demonstration sound	ON OFF							OFF ON	
OPTION SWITCH						, pp			OFF ON

## Instuction of the PC Board

(2) PC Board



Should the unit be modified without prior approval, we are not liable for any damage incurred.



anstuction of the Board

KANEKO CO.,LTD.

NO.8-23-21, SHAKUJIIDAI,

NERIMA-KU TOKYO 177,

JAPAN.

DUONE: 02-221-2661 PHONE: 03-921-9661